

CS208: Applied Privacy for Data Science

The Local Model: Foundations

James Honaker, Priyanka Nanayakkara, Salil Vadhan
School of Engineering & Applied Sciences
Harvard University

April 7, 2025

Housekeeping

- Detailed project descriptions due this Friday!
 - You can still change your topic, eg based on the feedback we gave.
 - Come to OH to discuss!
- No pset due this week, hw8b due Fri 4/18.
- Other project deadlines:
 - Full project paper: Wed 4/30
 - Revision of paper: Thu 5/8
 - Poster session: Thu 5/8, 9am-12pm in the SEC.
 - 3 late days per group on project deadlines.

Class-wide exercise

- Privately:
 - Write down your preference: vanilla (1) or chocolate (0)
 - Choose a random number from 1-4 using Google, www.random.org, or by tossing a coin twice.
- Class Poll: Salil will ask everyone to report their preference
 - If your random number is 1,2,3: report truthfully
 - If your random number is 4: report falsely

Group Exercise

1. Use the reported counts for vanilla and chocolate to compute an unbiased estimator $\hat{\mu}$ of the fraction of people in the class who prefer vanilla.

Hint: write a formula for the expectation of the number V_{rep} of people who **report** vanilla in terms of the number v of people who actually prefer vanilla and $n - v$.

2. What is the standard deviation of your estimator?
3. For what ε is this method ε -DP? (Consider the release to be collection of everyone's “noisy” reports.)

Group Exercise: Solution

1. Use the reported counts for vanilla and chocolate to compute an unbiased estimator $\hat{\mu}$ of the fraction of people in the class who prefer vanilla.

$$\begin{aligned} E[V_{\text{rep}}] &= \frac{3}{4} \cdot v + \frac{1}{4} \cdot (n - v) = \frac{v}{2} + \frac{n}{4} \\ \hat{\mu} &= \frac{2}{n} \cdot V_{\text{rep}} - \frac{1}{2} \end{aligned}$$

2. What is the standard deviation of your estimator?

$$\begin{aligned} \sigma^2[\hat{\mu}] &= \frac{4}{n^2} \cdot \sigma^2[V_{\text{rep}}] = \frac{4}{n^2} \cdot n \cdot \frac{3}{4} \cdot \frac{1}{4} \\ \sigma[\hat{\mu}] &= \sqrt{3/4n} \end{aligned}$$

3. For what ε is this method ε -DP? (Consider the release to be collection of everyone's "noisy" reports.)

$$\varepsilon = \ln\left(\frac{3/4}{1/4}\right) = \ln 3 \approx 1.1$$

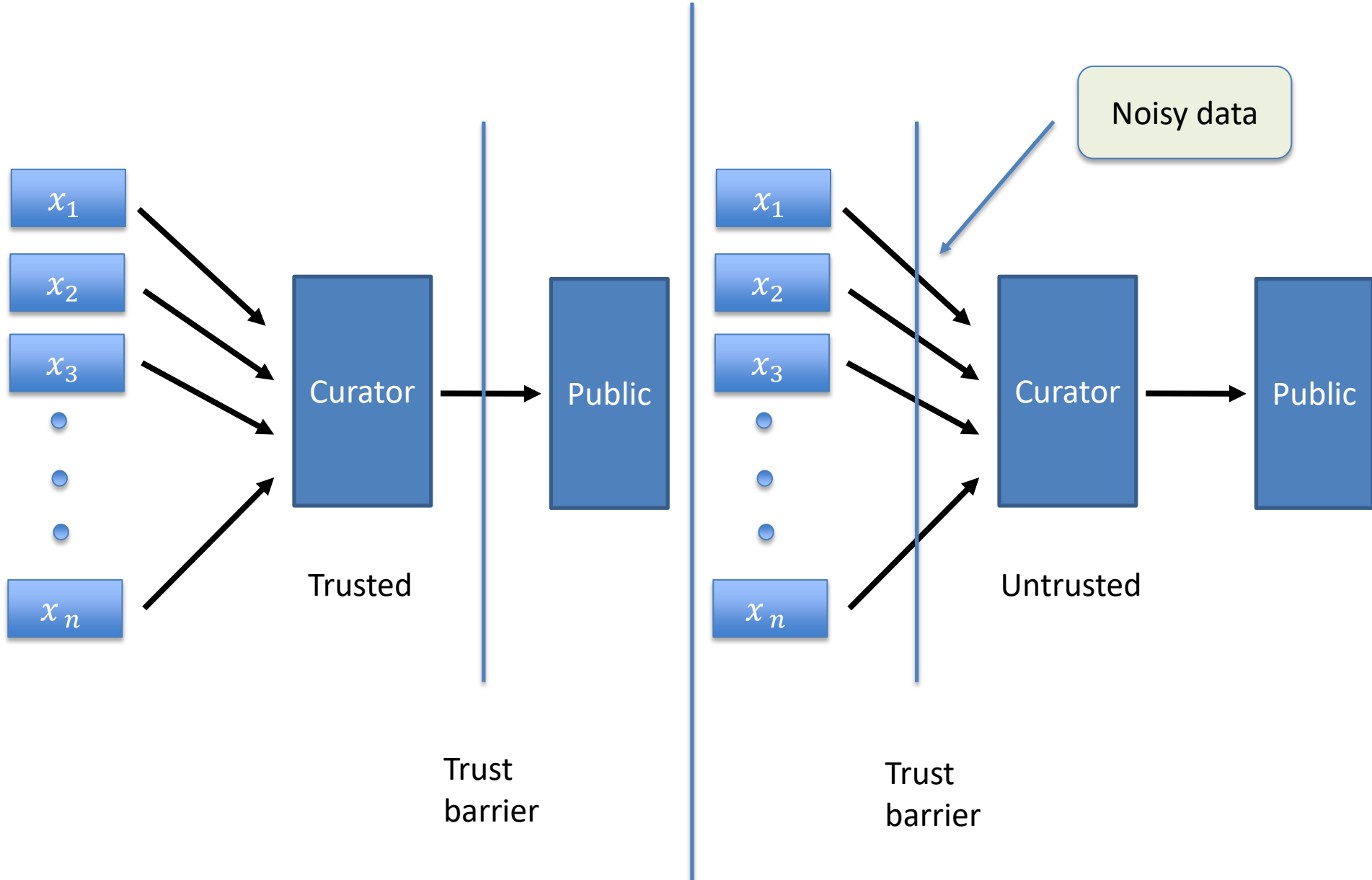
Individual Survey

Compare the method we just saw for doing a DP count to a standard noise-addition mechanism (e.g. the Laplace mechanism).

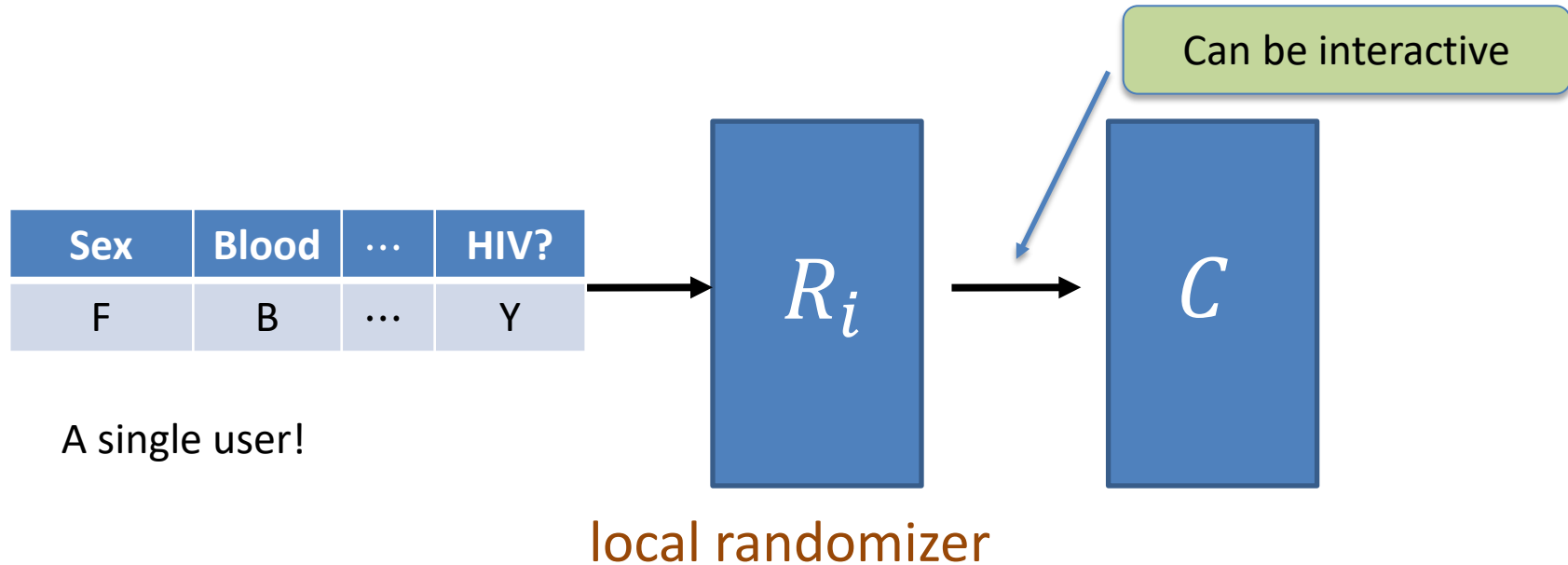
1. What is an advantage of the method we just used?
2. What is a disadvantage of the method we just used?

In either case, if you don't think there's an advantage or disadvantage, give your intuition.

Central Model vs Local Model



Local Differential Privacy

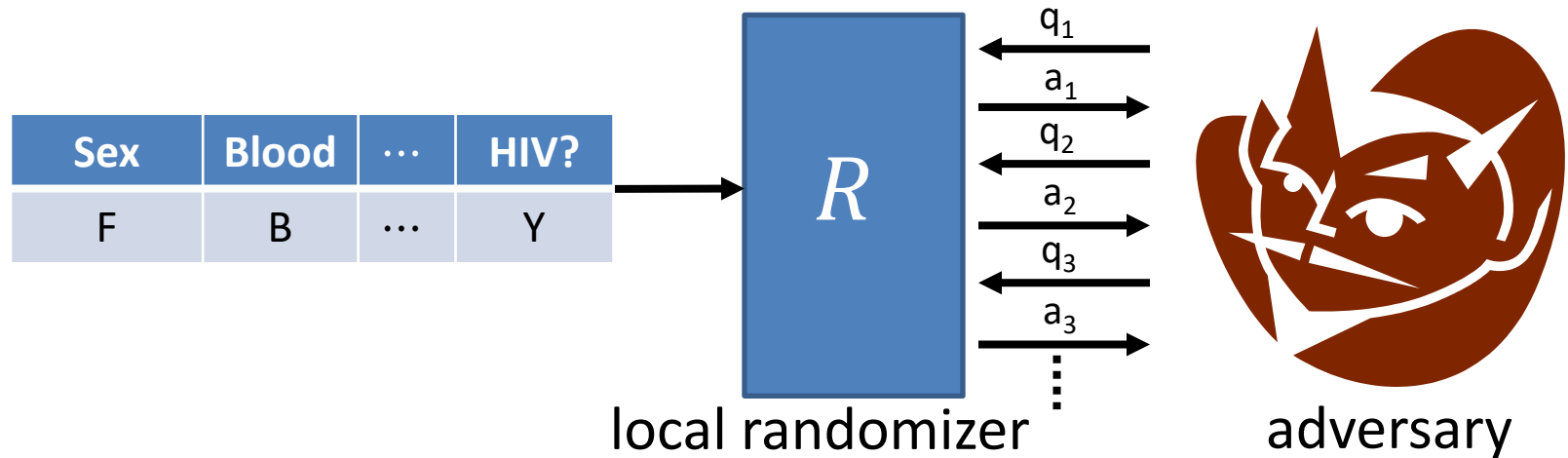


$R: \mathcal{X} \rightarrow \mathcal{Y}$ is (ϵ, δ) -locally differentially private (LDP) if for **all** $x, x' \in \mathcal{X}, S \subseteq \mathcal{Y}$

$$\Pr[R(x) \in S] \leq e^\epsilon \cdot \Pr[R(x') \in S] + \delta$$

That is, a protocol is ϵ -LDP if each party's local randomizer R_i is an ϵ -DP mechanism for *1-row databases*.

Interactive Local DP



Require: for all x, x' , all adversarial strategies A

$$\underbrace{\text{View}_A(A \leftrightarrow M(x))}_{\text{Everything } A \text{ sees (its internal randomness \& query answers)}} \approx_{\varepsilon} \underbrace{\text{View}_A(A \leftrightarrow M(x'))}_{\text{Everything } A \text{ sees (its internal randomness \& query answers)}}$$

Everything A sees (its internal randomness & query answers)

Equivalently: $\forall A \quad \Pr[A \text{ outputs "In" after interacting w/} M(x)] \leq e^{\varepsilon} \cdot \Pr[A \text{ outputs "In" after interacting w/} M(x')]$

Randomized Response

[Warner'65]

$$\text{For } x_i \in \{0,1\}, \text{ RR}_\varepsilon(x_i) = \begin{cases} x_i & \text{w. p. } \frac{e^\varepsilon}{1+e^\varepsilon} \\ 1 - x_i & \text{w. p. } \frac{1}{1+e^\varepsilon} \end{cases}$$

Theorem: RR_ε is ε -LDP.

Unbiased estimator of the mean μ given $y_i = \text{RR}_\varepsilon(x_i)$ for $i = 1, \dots, n$:

$$\hat{\mu} = \frac{1}{n} \sum_{i=1}^n \left(\frac{(1 + e^\varepsilon) \cdot y_i - 1}{e^\varepsilon - 1} \right).$$

Standard deviation: $O\left(\frac{1}{\varepsilon\sqrt{n}}\right)$ for $\varepsilon \leq 1$.

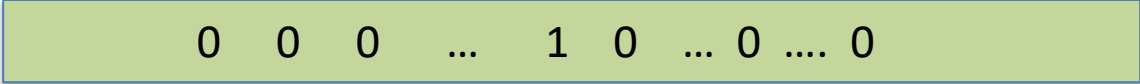
Randomized Response

RR gives an ε -locally DP protocol that

- Estimates “statistical queries” (means/avgs) to $\pm O\left(\frac{1}{\varepsilon\sqrt{n}}\right)$.
 - **Q:** how to use RR for fractional-valued functions?
 - **A:** first randomly *round* $x_i \in [0,1]$ to 1 w.p. x_i , 0 w.p. $1 - x_i$.
- Estimates count/sum of a bounded function to $\pm O\left(\frac{\sqrt{n}}{\varepsilon}\right)$.
- Worse than centralized DP by a factor of \sqrt{n} , but still useful.
- **Fact:** The above privacy-accuracy tradeoff is the best possible for ε -local DP.

Local DP Histograms

$x_1, \dots, x_n \in [D]$ (D bins). Use a 1-hot encoding:

$x_i =$  Length D

$\text{RR}_{\varepsilon/2}$ on every coordinate



$y_i =$ 

$$\hat{h} = \sum_{i=1}^n \left(\frac{(1 + e^{\varepsilon/2}) \cdot y_i - \vec{1}}{e^{\varepsilon/2} - 1} \right).$$

Local DP Histograms

- Expected error on each bin is $\pm O\left(\frac{\sqrt{n}}{\varepsilon}\right)$.
- Expected max error over all D bins is $\pm O\left(\frac{\sqrt{n \cdot \log D}}{\varepsilon}\right)$.
- We need to communicate D bits from each user.
There exist protocols that use sophisticated algorithmic ideas to get communication complexity sublinear in D .

Local vs. Centralized DP

Central Model

- Central curator collects the data from all users, then performs privatization
- Requires the users to trust the curator with their private data
- Most DP algorithms are in this model

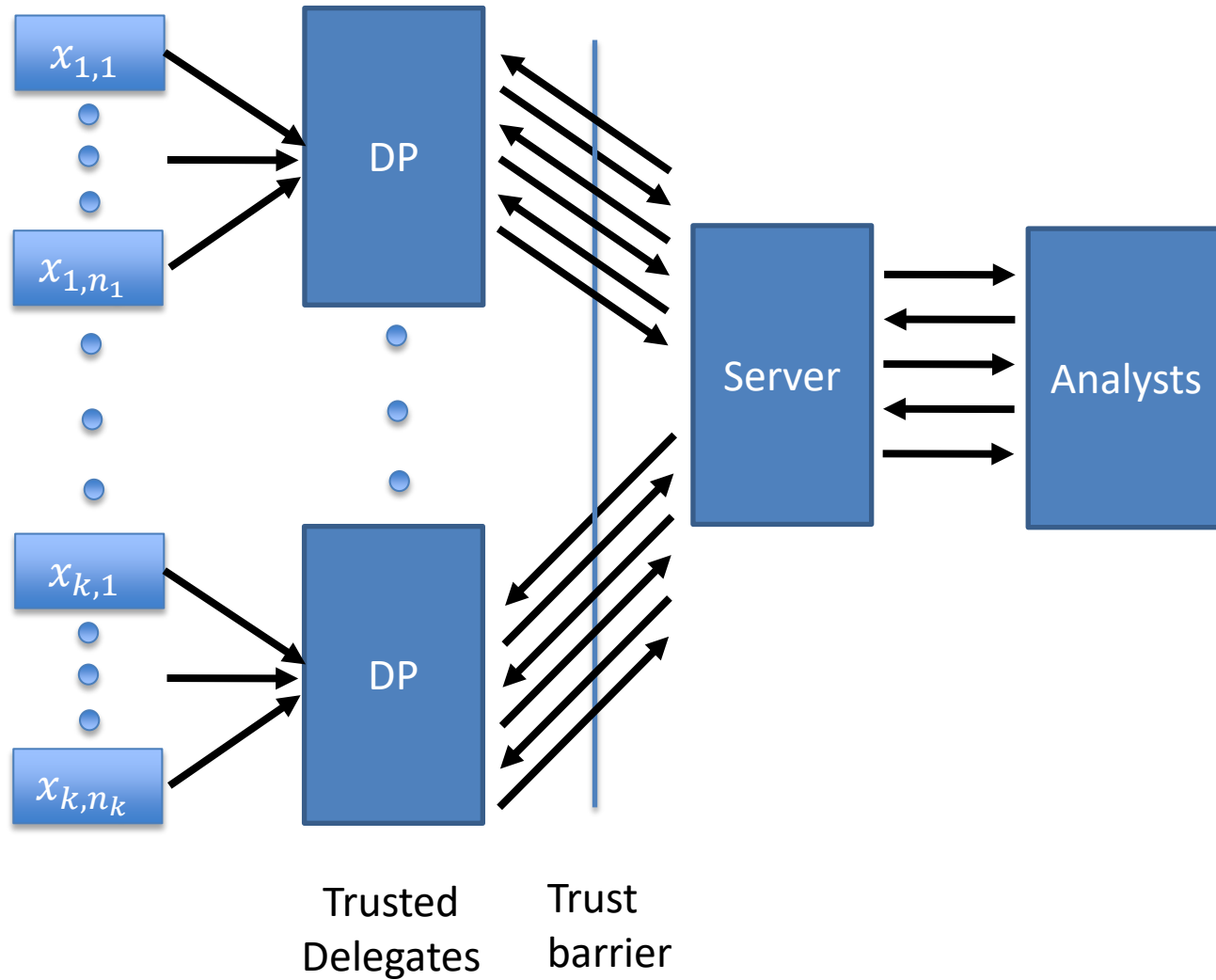
Local Model

- Each user privatizes their own data then sends it to a central curator
- Requires less trust from users
- Worse accuracy

Local vs. Centralized DP

- Local DP protocols provably have lower accuracy for counts/averages than centralized DP protocols.
 - $\Theta(1/\varepsilon\sqrt{n})$ error vs. $\Theta(1/\varepsilon n)$.
 - Successful deployments have very large n (Google, Apple).
- **Next class:** Gap can be closed by relaxing adversarial model (e.g. anonymous participants, computationally bounded adversaries) and using crypto/infrastructure (secure MPC, mix-nets).

Federated DP



Comparing the Models

- Federated DP with k delegates, $n = n_1 + \dots + n_k$
 - “horizontally partitioned” data
 - $k = 1$: central DP
 - $k = n$: local DP
- Error for sum of bounded values (like in DP-SGD) = $\Theta\left(\frac{\sqrt{k}}{\varepsilon}\right)$.
 - Interpolates between local & central model
- Error for set intersection when $k = 2$: $\Theta\left(\frac{\sqrt{n}}{\varepsilon}\right)$
 - No better than local model!

Other Models

- Can we get the “best of both worlds”?
 - Privacy protections like the local model
 - Accuracy like the central model
- Two approaches
 - The shuffle model
 - Using cryptography (secure multiparty computation)

Shuffle DP

